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Personal summary

Since childhood I have always had a huge passion for science, physics and math, I'm also fond of European literature of the 19th and 20th centuries and I practice competitive swimming (supermaster circuit in Italy).

Professional goals

I would like to be part of a team of experienced computer scientists and work on challenging and critical projects that leverage my fields of study.

Career history

Role	Employer	Start	End
IT consultant	Formez PA	05/2024	currently
Software architect	Soluzioni Informatiche	02/2024	03/2024
Software architect	Allyfe S.r.l.	12/2021	01/2024
IT consultant	Technode S.p.A.	07/2021	11/2021
Software architect	Pianetasoft S.r.l.	09/2015	09/2018
Software architect	Informatici Senza Frontiere ONLUS	09/2015	06/2016
Software analyst	Races Finanziaria S.p.A.	11/2013	12/2014
Software architect	Clue Norge ASA	09/2010	09/2013
Software architect	Soluzioni Informatiche	09/2009	08/2010
Software analyst	Dueggi S.p.A.	01/2009	07/2009
Software developer	Finwin S.r.l.	05/2006	12/2008

Education

School	Degree	Class	End
Ateneo San Michele	Teacher training	24cfu	2022
University of Milan	Master's degree	Computer science: video game design	2021
University of Naples Federico II	Bachelor's degree	Computer science: scientific computing	2018
Liceo scientifico statale Carlo Urbani	High school diploma	Scientific lyceum	2005

Skills

Operating systems	Organization software
Windows, Debian, Fedora, Android	Subversion, Git, Jira, Confluence
Frameworks	**Asset editing software**
Windows Forms, Entity Framework Core, LINQ, Hibernate ORM, ASP.NET Web Forms, Blazor, JBoss EAP, Maven, Gradle, gRPC, AWS CDK, Node.js, Google Polymer, Flutter, NumPy, Pandas, Scikit-learn, Qt	Paint.net, GIMP, Photoshop, Inkscape, 3dsmax, Zbrush, Premiere
Programming languages	**Markup languages**
Delphi, C, C++, C++/CLI, C#, VB, Java, Groovy, Scala, Python, Dart, TypeScript, JavaScript, Rust	XML, HTML, CSS, LaTeX, Protocol Buffers, UML, JSON
DBMS	**Game engine**
Cloud Firestore, SQLite, Db2, Firebird, SQL Server, PostgreSQL, MySQL	Unity, Clickteam Fusion